



JUNIOR B SUPPLEMENT

2021 – 2022 SEASON

Updated May 2020



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JUNIOR B SUPPLEMENTAL RULES AND DISCIPLINE

The Pacific Junior Hockey League (PJHL), Vancouver Island Junior Hockey League (VIJHL) and the Kootenay International Junior Hockey League (KIJHL) are members of BC Hockey and therefore abide by the playing rules set out by Hockey Canada.

The purpose of this document is to set out rule supplements (over and above Hockey Canada playing rules) that have been agreed to by the PJHL, VIJHL, KIJHL, and BC Hockey. Please note that all prescribed discipline within this document are considered 'Minimum Suspensions' and can be enhanced at the discretion of BC Hockey's Junior Coordinator or the governing Junior B League.

SECTION 1 - PLAYERS DRESSED

- 1.1 A minimum of 14 players including Goalkeeper must be dressed for all games [Hockey Canada Rule 2.2 (a) 'Players in Uniform'].

SECTION 2 - WARM UP, ANTHEM AND INTERMISSIONS

- 2.1 There shall be a 15-minute pre-game warm up. On-ice officials are required to observe warm-up.
- 2.2 The maximum period break shall be 25 minutes. A minor penalty (2 minutes) will be assessed for delay of game should a team violate this maximum period break.
- 2.3 Any player that is still on the ice at the end of the warm-up (when the horn sounds) will result in the team being assessed a two (2) minute bench minor penalty (one penalty will be assessed if this violation involves multiple players). *Exception: Designated player(s) assigned to gather pucks after the warm-up*
- 2.4 A minor penalty will be assessed (Unsportsmanlike Conduct) for deliberately shooting the puck at an opponent, shooting the puck across the red-line or physically crossing over the red line during warm up. A Match penalty shall be assessed for any deliberate attempt to injure an opponent by such actions (Appendix B Section VI). A report shall be provided to the League President.
- 2.5 All players and coaches must stand still following the completion of the National Anthem, until the anthem singer, color guard, dignitaries etc. have left the ice. The Referee will blow their whistle to indicate that both clubs may skate away from their blue line. The League Discipline Committee shall have the discretion to investigate reports of teams and/or players who are showing disrespect of the Anthem. A two (2) minute bench minor penalty (Unsportsmanlike Conduct) shall be given to a team for disrespect of the anthem.

SECTION 3 – PUCK OUT OF PLAY

- 3.1 When any player (excluding the goaltender), with both skates inside his defending zone shoots or bats the puck (with stick, hand or skate) DIRECTLY (not-deflected) outside the playing surface, except where there is no glass, the resulting face off shall ensue without the offending team being able to make a line change or player substitution.
- 3.2 When the puck is shot directly into the players' bench, this rule shall not apply. However, should the puck be shot from the defending zone over the glass behind the players' bench, no line change or substitution shall be permitted.
- 3.3 This rule shall also include situations where the puck is considered to be shot outside the playing surface from the defending zone and striking any overhead obstructions above the regular playing area such as; scoreboard, rafters, banners or roof etc. [Hockey Canada Rule 10.11 (a)]
- 3.4 The Goaltender shall still be penalized with a minor penalty for delay of game as per Hockey Canada Rule 10.1 (a) for shooting or batting the puck out of the playing surface. Further, should a



player delay the game deliberately by shooting, batting or throwing the puck out of playing surface, they shall be assessed a minor penalty under Hockey Canada Rule 10.11 (b).

SECTION 4 – FACE-OFFS AND PLAYER SUBSTITUTION

- 4.1 A team that ices the puck will not be permitted to make a player substitution prior to ensuing face-off. Should the stoppage of play following the icing infraction coincide with a time-out, or should the offending team elect to utilize their team time-out at this stoppage of play, they are still not permitted to make any player substitutions. A violation of this rule will result in a minor penalty for delay of game.
- 4.2 The determination of the players on the ice for the purposes of prohibiting a line change will be made when the puck leaves the offending player's stick.
- 4.3 Either team is permitted a player change if a penalty or penalties are assessed that affect the on-ice strength of either or both teams.
- 4.4 A player can be substituted if the Referee considers the player to be injured.
- 4.5 When a team commits an icing infraction resulting in no player change, any face-off violation by the offending team during the ensuing face-off will not result in the center being ejected. Instead, the centre will be warned by the linesperson that the team has committed their first face-off violation. Any subsequent violation by the same team on the same stoppage of play will result in a minor penalty for 'face-off violation'. The warning will be delivered by the Linesperson blowing their whistle and raising their arm in the air with their index finger extended (#1 signal), to indicate a violation has occurred and a warning has been issued. Any subsequent face-off violation will be the responsibility of the Referee(s) for the purpose of assessing a minor penalty.
- 4.6 The Attacking team will have the authority to choose the face-off location in their attacking zone as outlined in the situations listed below (4.6.1 – 4.6.4). The Head Coach (or designated Team Official) must indicate to the on-ice officials which side of the ice they wish to have the face-off conducted within their attacking zone by stating; 'far side' or 'bench side' (rather than 'left' or 'right' to avoid confusion). This indication must be made prior to the Referee starting the line change procedure and / or prior to the calling of a team time out. The Linesperson not conducting the face-off will point to the face-off location as indicated by the attacking team, while their partner (the other Linesperson) retrieves the puck. A Linesperson will place the puck on the identified face-off spot should a time out be called in order to identify where the ensuing face-off will be located when play resumes.

Situations when the Attacking team will choose the face-off location:

- 4.6.1 When a Goaltender freezes the puck (leading to a stoppage of play) as a result of an Attacking Team's shot originating from behind the centre red line.
- 4.6.2 When a Defending Player (excluding the Goaltender) causes their net to be accidentally dislodged causing a stoppage of play or a Defending Player contacts an Attacking Player which leads to the accidental dislodging of the net.
- 4.6.3 Following any icing situation (note, this is still a no-change icing situation).
- 4.6.4 When the Defending Team has been penalized by way of a time penalty resulting in the Attacking Team receiving a power-play. If the time penalty brings the Attacking Team to even strength (e.g. 4 on 4 or 3 on 3), then this rule will NOT apply and the faceoff will occur at the location regularly prescribed within the rules.

Note: Should the Attacking Team Head Coach (or designated Team Official) not indicate a face-off location to an on-ice official prior to the start of the line change procedure, then the face-off shall take place in the faceoff location regularly prescribed within the playing rules.



SECTION 5 – COOLING OFF PERIOD

- 5.1 The Referee(s) in charge of any game may call a two (2) minute “cooling off” period at any time during game. The Referee(s) may call more than one such period during a game.
- 5.2 Each Member Club participating in a game shall have the right to call one (1) 30-second time out during a game, as per Hockey Canada Rule 10.17 (f).

SECTION 6 – HEAD CONTACT

- 6.1 If a player intentionally raises his stick, hands, forearm or elbow to check an opponent and the head is the principle point of contact, or the player deliberately drives his stick, forearm, elbow or gloved hand into an opponent’s head in any manner, a Head Contact penalty must be assessed.
 - 6.1.1 For minimal or moderate impact to the head a Minor and Misconduct must be assessed.
 - 6.1.2 For moderate to severe degrees of impact directly to the head a Major and Game Misconduct penalty must be assessed. All High-sticking major penalties will be assessed as Head Contact penalties.
 - 6.1.3 A Match penalty must be assessed for deliberate attempt to injure by way of Head Contact.
- 6.2 If a player is fouled or hit illegally (e.g. interference, boarding, charging etc.) for which a penalty is already being assessed and the head is not the principle point of contact but as a result of the illegal check the player hits their head on the glass, ice or boards in a manner that results in a head injury occurring, this shall be interpreted as Head Contact and a Major and Game Misconduct or Match penalty must be assessed in lieu of any other infraction. All infractions under Section 6 shall result in the following supplemental discipline:

SUPPLEMENTAL DISCIPLINE – HEAD CONTACT		
6.2.1	Minor Penalty – 3 rd infraction of season within Sections 6 or 7	2 Games Suspension
6.2.2	Minor Penalty – all subsequent infractions within Sections 6 or 7	2 Games Suspension
6.2.3	Major Penalty	2 Games Suspension
6.2.4	Match Penalty	3 Games Suspension

SECTION 7 – DANGEROUS HITS

- 7.1 **Clipping:** Clipping is the act of using one’s body to contact an opponent from any direction, across or below the knees. A player may not deliver a check in a ‘clipping’ manner, nor lower their body position to deliver a check on or below an opponent’s knees. Clipping shall be penalized as:
 “A Minor penalty or, at the discretion of the Referee, a Major penalty and a Game Misconduct for Clipping. If injury results, a Major penalty and a Game Misconduct penalty shall be assessed.”
Note: The penalty signal for clipping is the reverse of tripping.
- 7.2 **Kneeing:** All infractions for kneeing shall be penalized as outlined within Hockey Canada rule 6.6.
- 7.3 **Checking from Behind:** Infractions shall be penalized as outlined within Hockey Canada rule 6.4.
- 7.4 **Slew Footing:** All infractions for slew footing will be called as prescribed under Hockey Canada rule (b). All Double Minor infractions for Slew Footing will accumulate for supplemental discipline.
- 7.5 **Charging, Boarding & Blindside Hits:** All infractions for Charging (Rule 6.3) and Boarding (Rule 6.2) will be assessed in accordance with Hockey Canada Rules 6. Additionally, all body checks delivered from outside a 90° area / angle of approach (Fig. 1) in open ice shall be considered a ‘Blindside Hit’ and penalized as ‘Charging’; unless the hit meets the criteria of ‘Checking from Behind’ (Rule 6.4) or ‘Head Contact’ (Rule 6.5). All body checks originating from within a 90° area / angle of approach

(Fig. 2), provided the hit is made with the shoulder and is legal in all other aspects, shall NOT be penalized.

Fig. 1 – Blindside Hit (Illegal)

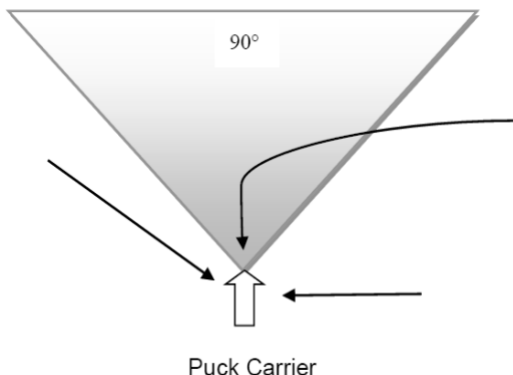
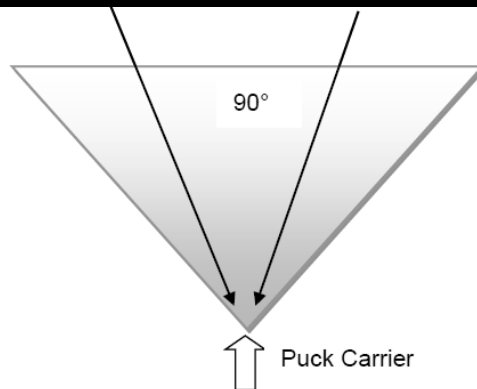


Fig. 2 – Legal Angle of Approach



7.6 All infractions under Section 7 shall result in the following supplemental discipline:

SUPPLEMENTAL DISCIPLINE – DANGEROUS HITS		
7.6.1	Minor Penalty – 3 rd infraction of season within Sections 6 or 7	2 Games Suspension
7.6.2	Minor Penalty – all subsequent infractions within Sections 6 or 7	2 Games Suspension
7.2 & 7.4	Double Minor – 2 nd infraction of the season	2 Games Suspension
7.2 & 7.4	Double Minor – all subsequent infractions	2 Games Suspension
7.6.3	Major Penalty	2 Games Suspension
7.6.4	Match Penalty	3 Games Suspension

SECTION 8 – GOALTENDER INTERFERENCE

8.1 **Minor Penalty:** Should a team be charged with a second (2nd) goaltender interference minor penalty to their team within the same game shall result in a Game Misconduct being assessed to the offending player and an automatic one (1) game suspension. The Referee shall deliver a verbal warning to the offending team’s Head Coach of the consequences of 8.1.1 (below) upon the assessment of a team’s first minor penalty violation under this section.

8.1.1 Any subsequent minor goaltender interference penalties by the same team in the same game shall result in a Game Misconduct and a two (2) games suspension to the offending player.

8.1.2 The Head Coach of any team charged with a subsequent minor penalty for goaltender interference as outlined in 8.1.1 shall receive an automatic one (1) game suspension.

8.2 **Major Penalty:** For the purpose of supplemental discipline, major penalties for Goaltender Interference and “Charging the Goaltender in the crease” [Hockey Canada rule 6.3 (b)] shall both be governed under these supplemental guidelines. Any player incurring a Major penalty for Goaltender Interference or Charging the Goaltender in the crease will result in an automatic minimum two (2) games suspension.

8.3 **Match Penalty:** Automatic minimum three (3) games suspension

8.4 All infractions under Section 8 shall result in the following supplemental discipline:



SUPPLEMENTAL DISCIPLINE – GOALTENDER INTERFERENCE		
8.1	Minor Penalty – 2 nd team penalty in same game (Player)	1 Game Suspension
8.1.1	Minor Penalty –all subsequent team infractions in the same game (Player)	2 Games Suspension
8.1.2	Minor Penalty all subsequent team infractions in the same game (Coach)	1 Game Suspension
8.2	Major Penalty	2 Games Suspension
8.3	Match Penalty	3 Games Suspension

SECTION 9 – FIGHTING

- 9.1 **Instigator and Aggressor Penalties:** A player accumulating a combination of two (2) or more instigator or aggressor penalties within the same season shall be subject to the following:

SUPPLEMENTAL DISCIPLINE – INSTIGATOR AND AGGRESSOR MINORS		
9.1.1	2 nd Instigator or Aggressor minor penalty	1 Game Suspension
9.1.2	3 rd Instigator or Aggressor minor penalty	2 Games Suspension
9.1.3	4 th Instigator or Aggressor minor penalty	3 Games Suspension
9.1.4	5 th Instigator or Aggressor minor penalty	4 Games Suspension
9.1.5	Any subsequent Instigator or Aggressor minor penalties	Indefinite Suspension*

*All indefinite suspensions will undergo full review by the League.

- 9.2 **Two (2) Fight Altercations:** When two (2) fights occur during the same stoppage of play, it will be deemed to be a multiple fight altercation and the players involved in the subsequent fight shall be subject to an automatic suspension of two (2) games. NOTE: Two (2) Game Misconducts are assessed in accompaniment with any fighting major penalty assessed to a player that participates in a subsequent fight on the same stoppage as per Hockey Canada Rule 6.7 (h).

Three (3) or More Fight Altercations: When three (3) or more fights occur during the same stoppage of play, players involved in the second and all subsequent fights shall be subject to an automatic two (2) games suspension.

SUPPLEMENTAL DISCIPLINE – MULTIPLE FIGHT ALTERCATIONS		
9.2.1	Players involved in the initial fight on a stoppage	No Suspension
9.2.2	All participants in subsequent fight (no-instigator)	2 Game Suspensions
9.2.3	Coaches of teams where subsequent fight occurs	1 Game Suspension
MULTIPLE FIGHT ALTERCATIONS WHERE AN INSTIGATOR IS IDENTIFIED		
9.2.4	Any player guilty of instigating a subsequent fight	5 Games Suspension
9.2.5	All players from instigating team in a sub. fight	2 Games Suspension
9.2.6	Coaches whose team is penalized for 9.2.4 or 9.2.5	1 Game Suspension

- 9.3 **Staged Fights or Fights during pre-game or end of period:** Players shall receive an additional Game Misconduct when they participate in a staged fight in addition to any other penalty or penalties they may incur on the play. A two (2) games suspension shall apply if a fight occurs during pre-game or at the end of a period. Any player participating in a staged fight shall be suspended three (3) games.

A verbal warning shall be delivered by the Referee to the Head Coach of any team whose player is penalized with a Game Misconduct for participating in a staged fight, that any subsequent staged fight(s) occurring in the same game shall result in a Game Misconduct to the Head Coach.

- A fight that occurs prior to the drop of a puck, shall be considered a staged fight.
- A fight that occurs immediately following the drop of the puck or commencement of play, shall be considered a staged fight.



- Although players may be intending to fight after the faceoff, if either of them is involved with the puck or play after the face-off and before the fight, this is **NOT** considered a staged fight.

SUPPLEMENTAL DISCIPLINE – STAGED FIGHT		
9.3.1	Any player participating in staged fight	3 Games Suspension
9.3.2	Coach of team guilty of a 2nd staged fight in same game	1 Games Suspension
9.3.3	Player involved in a pre-game or end of period fight	2 Games Suspension
9.3.4	Coach of team guilty of instigating 9.3.1 or 9.3.3	3 Games Suspension

- 9.4 **Leaving the Bench and / or 3rd Player to Enter a Fight:** Any player identified as the first to leave the bench, bench area, dressing room or penalty bench to become engaged in a fight [Rule 9.5 (a)] shall be suspended for six (6) games. Any play that becomes a **third player into a fight shall result in a minimum two (2) games suspension.**

SUPPLEMENTAL DISCIPLINE – LEAVING THE BENCH		
9.4.1	3rd Player into a Fight [Rule 6.7 (h)]	2 Games Suspension
9.4.2	Leaving the Players' or Penalty Bench	6 Games Suspension

- 9.5 **Fights in the last ten (10) Minutes of the Game:** During the last ten (10) minutes of game or any time in Overtime, any fight shall result in the following; Players shall receive the one (1) game suspension as set out under Rule 4.6 (c)* in accordance with the corresponding Game Misconduct.

SUPPLEMENTAL DISCIPLINE – FIGHTS IN THE LAST 10 MINUTES		
9.5.1	Fighting in the last ten (10) Minutes or Overtime	1 Game Suspension*

- 9.6 **Goaltender Fighting – Fighting by Goaltenders Shall result in the following:**

GOALTENDER FIGHTING		
9.6.1	Goaltender fighting a Player (applies to both participants)	2 Games Suspension
9.6.2	Goaltender fighting the opposing Goaltender	3 Games Suspension
9.6.3	Goaltender entering opponent's defending zone to Fight	2 Games Suspension*
9.6.4	2 nd offense Goaltender fighting Goaltender same season	6 Games Suspension

*This suspension is for entering the opponent's defending zone for the purpose of fighting. This suspension is in addition to any other suspension assessed for fighting.

- 9.7 **Removing Equipment to Fight:**

- 9.7.1 **Removing the Helmet:** If a player removes their helmet to fight or challenge an opponent to fight, or deliberately removes the helmet of his opponent, he shall be assessed a Gross Misconduct penalty [Rule 3.6 (c)] and a minimum three (3) games suspension.
- 9.7.2 **Removing Equipment:** If a player removes any equipment (excluding their gloves) prior to a fight, while on or off the ice, shall be issued a Game Misconduct in addition to any other penalties that may apply and be suspended for a minimum of one (1) game.
- 9.7.3 The Head Coach of a team penalized under 9.7.1 or 9.7.2 shall be assessed a Game Misconduct and suspended for one (1) game.
- 9.7.4 Should a second situation occur involving the same player and team within the same season, the suspension shall be two (2) games to the player and the Head Coach in addition to a full review by the league.

REMOVING EQUIPMENT		
9.7.1	Removing Helmet (Gross Misconduct)	3 Games Suspension



9.7.2	Removing Equipment (Excluding helmet or gloves)	1 Game Suspension
9.7.3	Coach of team penalized under 9.7.1 or 9.7.2	1 Game Suspension
9.7.4	2 nd offense under Section 9.7 in same season (Player)	2 Games Suspension
	2 nd offense under Section 9.7 in same season (Coach)	2 Games Suspension

9.8 **Accumulated Fighting Penalties:** Should a Game Misconduct associated to any infraction occur within the last ten (10) minutes of regular playing time or any time in overtime, Rule 4.6 (c) will apply in addition to any prescribed supplemental discipline and thus result in an additional one (1) game suspension per Game Misconduct assessed.

Above and beyond the proceeding fighting regulations within Section 9, all fighting majors shall be tracked and accumulated. Accumulations shall result in the following suspensions based upon single season totals by an individual player:

SUPPLEMENTAL DISCIPLINE – ACCUMULATED FIGHTING MAJORS		
9.8.1	1 st through 4 th incurred Fighting Majors within same season	No Suspension
9.8.2	5 th incurred Fighting Majors within same season	1 Game Suspension
9.8.3	6 th incurred Fighting Majors within same season	3 Games Suspension
9.8.4	7 th incurred Fighting Majors within same season	4 Games Suspension
9.8.5	8 th incurred Fighting Majors within n same season	8 Games Suspension
9.8.6	Any subsequent Fighting Majors within same season	Indefinite Suspension

Note: The accumulations and consequences are in force for the entire regular season and playoffs. While players participating in the Cyclone Taylor Cup start with a fresh slate with respect to accumulations of offenses during the regular season and playoffs, any suspensions that have not been served will be served before participation in the Cyclone Taylor Cup.

SECTION 10 – MAJOR (NON-FIGHTING) & MATCH PENALTIES

10.1 **Accumulated Major and Match Penalties:** A player accumulating a combination of three (3) or more of the Major penalties listed below and as outlined in Sections 6 to 8 of the supplement or any Match penalties within the same season shall result in supplemental discipline. Note, these accumulated sanctions are in addition to any prescribed discipline for an individual infraction as outlined within any other section of this supplement.

INFRACTIONS THAT COUNT TOWARDS MAJOR / MATCH ACCUMULATIONS

INFRACTION		PENALTY TYPE
Boarding (Sec. 7.5)	Charging (Sec. 7.5)	Major Penalty
Charging the Goaltender (Sec 8.2)	Checking from Behind (Sec. 7.3)	
Clipping (Sec. 7.1)	Kneeing (Sec. 7.2)	
Head Contact (Sec. 6)	Slew Footing (Sec. 7.4)	
Goaltender Interference (Sec. 8)		
All Infractions		Match Penalty

[e.g. Major penalty for Head Contact = 2 games suspension (Section 6.2.3). If this is the 3rd Major or Match of the current season for a player then this will result in a total of a 5 games suspension, due to the addition of the accumulation sanction of 3 games (Section 10.1.3)]

Upon the 6th infraction under this accumulation guidelines will require the player to participate in a hearing with his coach and the league discipline administrator and the player will be automatically placed under indefinite suspension.



SUPPLEMENTAL DISCIPLINE – ACCUMULATED MAJOR & MATCH PENALTIES		
10.1.1	3 rd Major from Sections 6-8 or Match penalties in the same season	3 Games Suspension
10.1.2	Any Subsequent Major from Sections 6-8 or Match in the same season	3 Games Suspension
10.1.3	6 th accumulation infraction under the above criteria	Indefinite Suspension

SECTION 11 – DELAYED MINOR PENALTIES

11.1 Under normal circumstances when a goal is scored during a delayed penalty the minor penalty is washed out and the offending team does not play shorthanded [Rule 4.13 (b)]. This will still be the case but there are clarifications to the handling of this rule in regard to delayed minor penalties for **Stick Infractions, Head Contact, Clipping and Checking from Behind:**

11.1.1 **Stick Infractions (Game Ejection – Rule 8.6):** If a penalty is on delay for a third stick infraction but a goal is scored prior to play being stopped, the minor penalty will be washed out as per rule 4.13 (b). However, the penalty **WILL** be recorded on the game sheet. The 'start' and 'end' time will be recorded as the time on the clock at that stoppage of play. The game ejection **WILL** also be assessed for a third stick infraction, contrary to Rule 4.2 (e) Situation 21, Example C. The two (2) minute 'stick infraction' minor penalty will **NOT** be served due to the scoring of the goal, but the game ejection will be enforced.

11.1.2 **Dangerous Hits (Head Contact, Clipping and Checking from Behind):** In situations where a delayed minor penalty has been washed out due to the scoring of a goal but is still subject to accumulation discipline, carries a misconduct or game misconduct the following will apply:

The minor penalty **WILL** be recorded on the game sheet. The 'start' and 'end' time will be recorded as the time on the clock at that stoppage of play. The two (2) minute penalty will **NOT** be served but be recorded on the game sheet for tracking purposes. Any applicable misconduct or game misconduct will still be served as per rule 6.4 (a) Situation 1 & rule 6.5

SECTION 12 – OVERTIME

12.1 Overtime shall be played as follows:

12.1.1 Following the conclusion of a regular season game there will be a one (1) minute rest period to allow each team to collect at their bench and determine a starting line-up. This will occur prior to each overtime period. Teams will NOT change ends in overtime during regular season play. All penalized players must stay in the penalty box during this time.

12.1.2 The format will be sudden victory, where teams play five (5) minutes or less of three (3) skaters and one (1) Goaltender aside [3 on 3]. If the game remains tied after the overtime period a shoot out will take place.

12.1.3 Should a team pull their goaltender in overtime for an extra attacker and the opposing team scores, the single point normally awarded for a Regular Game Tie will be forfeited.

12.2 Penalties carried over from regulation time or the first overtime will be applied as follow:

12.2.1 When regulation time ends and the teams are playing 5 on 3, teams will start overtime 5 on 3. Once the player strength reaches 5 on 4 or 5 on 5, at the next stoppage of play, player strength will be adjusted to 4 on 3 or 3 on 3, as appropriate.

12.2.2 When regulation time ends and teams are 4 on 4, teams will start overtime 3 on 3. The same adjustments as outlined in 12.3.1 would apply.



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- 12.2.3 If at the end of regulation time teams are 3 on 3, overtime will start 3 on 3. Once player strength reaches 4 on 4, 5 on 4 or 5 on 5. At the next stoppage the player strength will be adjusted to 3 on 3, 4 on 3 as appropriate.
- 12.3 Penalties During Overtime:
- 12.3.1 At no time will a team have less than three (3) skaters on the ice. If a time penalty or multiple time penalties are assessed during overtime. The appropriate player advantage will be established by adding players to the non-penalized teams' allowance on the ice.
- 12.3.2 A one (1) player advantage will be reflected as 4 on 3 and a two (2) player advantage will be reflected as 5 on 3.
- 12.3.3 Appropriate adjustments will be made upon the expiration of penalties assessed during overtime in the same manner as described in 12.2.
- 12.4 Shoot Out - Tied Game Upon Conclusion of Overtime:
- 12.4.1 During the regular season, if a game remains tied at the end of the five (5) minute 3 on 3 overtime period, the teams will proceed to a shootout. The rules and procedures governing the shootout shall be the same as those within Hockey Canada Rule 4.9
- 12.4.2 The Goaltenders will remain in the same net that they occupied during overtime.
- 12.4.3 The Home team shall have the choice of shooting first or second.
- 12.4.4 Each team will alternate shots and be permitted three (3) shots, unless the outcome is determined earlier in the shootout.
- 12.4.5 If the score remains tied after three (3) shots per team, the shootout will proceed to a "sudden victory" format.
- 12.4.6 No player may shoot twice until every eligible player has shot and this procedure would repeat until a winner is determined.
- 12.4.7 All skaters are eligible to participate in the shootout, unless they are serving a Misconduct or been assessed a Game Ejection, Game Misconduct, Gross Misconduct or Match penalty. Note: If a player is serving a Misconduct for the Goaltender that carries over to the shootout, that player will be ineligible to participate in the shootout.
- 12.4.8 If a goaltender is assessed a Misconduct during the shootout, the player designated to serve the Misconduct must be a player that has not participated in the shootout to that point and they will be ineligible to participate in the remainder of the shootout.
- 12.4.9 Once the shootout begins, the goaltender cannot be replaced unless he sustains and injury. If the goaltender is injured. No warm-up is permitted for the substitute goaltender.
- 12.4.10 Regardless of the number of goals scored during the shootout, the final score recorded for the game will give the winning team one (1) more goal than their opponent. The losing goaltender will not be charged with the extra goal against and no goals scored during the shootout will be credited towards the players' personal statistics.

SECTION 13 – MEDIA / SOCIAL MEDIA POLICY

- 13.1 Any team representative (e.g. coach, manager, trainer, executive etc.) including players and broadcasters, who make derogatory comment(s) to the media or on social media platforms in reference BC Hockey and / or its members leagues, opposing team, game officials or whose public comments are deemed detrimental to the image BC Hockey or its member leagues shall be fined up to \$2,500.00 for each statement, as determined by the League President in consultation with the BC Hockey Junior Coordinator.
- 13.2 For further policies on social media please reference the [BC Hockey Policy Manual](#) Section 4.07



APPENDIX A – DISCIPLINE PROCEDURES

These Regulations will be administered by the League Discipline Committee of the appropriate Junior B League. The League Discipline Committee will complete a full investigation prior to delivering a suspension or fine.

Game Video will be a source of information in all investigations if available. Where game video is unavailable, the other investigative options will be used, which may include where applicable:

- Interviews of the Referee and or Linesmen and obtaining written reports
- Interviews of both Coaches
- Interviews of players
- Obtaining written statements
- Interviews of the Supervisor of Officials

The League Discipline Committee will issue a written notice to affected teams with a copy to the appropriate Governor, of all non-automatic suspensions and fines by email. In the case of automatic suspensions, the League Discipline Committee will provide email notification of such to the team affected and the opposing team which the team is next scheduled to play.

Note that Referees are required to:

All incidents requiring reports shall be submitted via the online incident report form by 8:00am (PST) of the morning following the game:

- Gross Misconducts
- Match Penalties
- All incidents of “Abuse of Official”
- Game Misconducts (excluding fighting except in the cases below)
- When instigator is assessed
- When and aggressor is assessed
- When a One-man fight occurs
- Multiple fight situation
- When a staged fight occurs
- Bench Minor penalty to coach
- Any other incidents of concern or unusual circumstances



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100. RULINGS OF THE LEAGUE DISCIPLINE COMMITTEE

- 100.1. Any decision of the League Discipline Committee, that is not an automatic suspension or fine as laid out in these regulations, may be subject to appeal. This shall include unsuccessful Supplemental Discipline Requests.
- 100.2. Once the League Discipline Committee has concluded an investigation and has rendered a decision, there shall be no further attempt by team management, officials, or players to contact the League Discipline Committee regarding the same investigation or ruling. A team wishing to appeal the decision will follow the appeal process as set out in BC Hockey Bylaws.

101. DISCRETION OF THE LEAGUE DISCIPLINE COMMITTEE

- 101.1. In administering this document, the League Discipline Committee may at his discretion:
- 101.1.1. Request input from the League Commissioner and League Officials
 - 101.1.2. Make recommendations to the Discipline Committee for review
 - 101.1.3. Request special meetings of the Discipline Committee
- 101.2. To maintain positive communications with Coaches and Team Officials the League Discipline Committee may at his discretion
- 101.2.1. To maintain positive communications with Coaches and Team Officials the League Discipline Committee may at his discretion:
 - 101.2.2. Send periodic notices to teams or individuals
 - 101.2.3. Request special meetings with Coaches and Team Officials
- 101.3. Should situations arise whereby the execution of these regulations is deemed inappropriate by the League Discipline Committee, they have the discretion to address the situation in a fair and equitable manner with the input and assistance of the Junior B Director.

102. THROWING DANGEROUS ITEMS INTO THE CROWD

- 102.1. Any player or Team Official purposely throwing items or shooting pucks intentionally into the crowd, that may potentially injury anyone, shall be fully investigated by the League Discipline Committee.

103. EJECTED PLAYERS AND COACHES RESPONSIBILITIES

- 103.1. Any player ejected from a game shall go directly to the team's dressing room then shower and dress in proper attire. He can only leave the room if under direct supervision. Coaches ejected must remain in the dressing room.
- 103.2. Any player or players not dressed for the game who become involved with fans, Team Officials, Officials or other players, shall be subject to suspensions at the discretion League Discipline Committee.

104. GROSS AND MATCH PENALTIES

- 104.1. Gross and Match Penalties will follow the minimum suspension guidelines as set out by BC Hockey. All Gross or Match penalties will result in a minimum three (3) game suspension.

105. UNSPORTSMANLIKE CONDUCT AND HARASSMENT OF OFFICIALS

- 105.1 Any player or Team Official who receives a Game Misconduct under for "Unsportsmanlike Conduct and Harassment of Officials" (Rule 9.2) will receive an automatic two (2) game suspension.



- 105.2 Any player or Team Official receiving a Gross Misconduct penalty for “Harassment of Officials and Unsportsmanlike Conduct” (Rule 9.2 or Rule 4.7) shall be issued a minimum three (3) game suspension.
- 105.3 A second violation of 105.2 shall result in a full review by the Junior B Coordinator.
- 105.4 Any Gross Misconduct assessed to a player or team official for making a Travesty of the Game shall be issued a minimum three (3) Games suspension.
- 105.5 Any Gross Misconduct assessed to a player or team official for making verbal taunts, insults, racial or homophobic slurs, displaying obscene gestures or making comments based upon discriminatory grounds in accordance with Hockey Canada Rule 9.2 (f) will be issued a minimum four (4) games suspension.
- 105.6 Any 2nd Gross misconduct to the same player or coach within the same season will be subject to an additional three (3) games suspension. All subsequently accumulated Gross Misconducts to the same player or coach within the same season will be subject to indefinite suspension and a full review by the Junior B Coordinator.
- 105.7 Any player or Team Official who receives a Match Penalty for “Physical Harassment of an Official” (Rule 9.6) shall receive game suspensions as mandated by BC Hockey.

106. TEAM OFFICIALS CONDUCT

- 106.1. Any Coach or Team Official who enters an officials’ dressing room before, during or after a game shall be reported to the Junior Coordinator and dealt with by BC Hockey.
- 106.2. Any Coach or Team Official who throws sticks, kicks garbage cans or otherwise displays poor conduct while in the dressing room hallway or other public area shall be given a gross misconduct and a minimum three (3) game suspension

107. TEAM MANAGEMENT LEAGUE SUSPENSIONS

- 107.1. Any Coach or Team Official suspended for any reason (other than for a Gross or Match Penalty) will be allowed to be in the arena, however, they are prohibited from having any contact with the players bench, dressing-room, Coaching staff, on or off-ice officials, supervisors or to be in the Office from one hour before the game to one hour after the games conclusion. Any reports of un-professional conduct will result in further suspensions and/or fines at the discretion of the League Discipline Committee.

108. INAPPROPRIATE CONDUCT

- 108.1. Any Coach or Team Official who, at the sole discretion of the League Discipline Committee, acts in a highly abusive or inappropriate manner toward an On-ice Official, League Official, Supervisor, staff member or member of another club, the individual shall be subject to three (3) game suspension at the discretion of the League Discipline Committee.
- 108.2. Should the same individual repeat this particular offence in the same season, including playoffs, the League Discipline Committee shall deal with the situation at its discretion. Reports of Inappropriate Conduct shall only be investigated when provided by an on-ice official, supervisor of officials, or League Official. Reports by fans, off-ice officials, security personnel, or officials of member clubs, will not be investigated.
- 108.3. Incidents of Players or Team Officials going into the stands will be investigated by the League Discipline Committee and suspensions at its discretion.
- 108.4. Post-game chants and songs must be behind the closed doors of the dressing room and any violations will be reported to the League Discipline Committee for review with suspensions at his discretion.



109. OFFICIATING COMPLAINTS

- 109.1. If any Coach or Team Official has a complaint about Officiating of a game or requires clarification on a rule or rule interpretation the concerns shall be put in writing and emailed to the appropriate League Executive Member for review. All submissions deemed legitimate by the League Executive Member will be forwarded to the appropriate BC Hockey Above Minor Delivery Group Member. It shall be at the sole discretion of the Delivery Group Member to determine whether or not an appropriate response is required.
- 109.2. No team Coach or Team Official shall phone, text or email a League Executive, BC Hockey Officiating Delivery Group Member (including the BC Hockey RIC) to complain about Officiating within twenty-four (24) hours of the completion of the game. All complaints must be submitted in writing as outlined in 109.1 after a minimum of a twenty-four (24) period. Inquiries regarding minor penalties or infractions will not be accepted, unless it is deemed necessary or requires clarification regarding rule interpretation not judgment.

110. CEREMONIAL FACE-OFFS

- 110.1. Any player taking part in a ceremonial face-off shall treat the matter with the proper respect and ensure the home team player picks up the puck and presents it to the honoured person who initiated the ceremonial face-off.
- 110.2. If any player shows disrespect for the event, he shall be issued a game misconduct and suspended a minimum of one (1) game.

111. EXHIBITION GAMES

- 111.1. For insurance purposes, all players must wear protective equipment as was required by the last team which he was registered with in the previous season. (including face shield, neck guard and mouth guard if applicable) Players registered in minor hockey at the end of the previous season, shall be identified on all exhibition game sheets by a "MH" marked beside his name. Any Minor Hockey registered players not wearing the proper protective equipment will be issued a minor penalty and Game Misconduct.

112. INSURANCE COVERAGE – USA PLAYERS

- 112.1 USA Born Players coming to Junior B hockey in BC are required to have adequate accident and sickness insurance with the proviso that the insurance includes coverage for participation in organized sports. With this in mind the following added procedure will be followed for players requiring USA/Hockey Canada transfer.
- 112.2 A copy of the accident and sickness insurance policy will be sent electronically to the League Registrar and to the BC Hockey Registrar before the transfer is approved.

113. VIDEO REVIEW AND SUPPLEMENTAL DISCIPLINE

- 113.1 Clubs may request video review by way of submission to the League for any of the following:
- 113.1.1 To review situations which have led to multiple fight altercations or bench-clearing incidents for the purpose of determining the appropriate penalties and participating players.
- 113.1.2 To review incidents which have led to serious injuries to a player or players where the injuries have been medically documented.



- 113.1.3 To review incidents where Hockey Canada Rule 9.6 has been applied for Physical Harassment (Abuse) of an Official.
 - 113.1.4 Any Match or Gross Misconduct penalty that has been assessed.
 - 113.1.5 Any incident requiring supplemental discipline where the incorrect player may have been assessed the original penalty and the video identifies the correct offending player, whom should be subject to suspension.
 - 113.1.6 To review situations where an error(s) in rule application (not in judgment) by Game Officials have been allegedly made, that has led to or would have otherwise lead to supplemental discipline as outlined within this supplement document.
 - 113.1.7 All the above qualified criteria for video review may include investigative consultation between the league Discipline Committee and BC Hockey Junior Coordinator and BC Hockey Officiating program as deemed necessary. The BC Hockey Junior Coordinator will be responsible for Discipline of Match and Gross Misconducts.
- 113.2 Supplemental Discipline Review Process
- 113.2.1 All requests for video review must be submitted in writing (e-mail) to the League Discipline Committee by 10:00am on the day following the original incident.
 - 113.2.2 The League may require the requesting team to provide supporting documents such as Medical/Dental Reports, to verify any injury that may have occurred.
 - 113.2.3 All requests must be accompanied by an electronic video clip of the incident, to be supplied by the submitting team. The clip must be of sufficient resolution quality and depict a sufficient duration of time prior to and following the incident being requested for review.
 - 113.2.4 It shall be at the discretion of the League and BC Hockey to determine what suspension(s), if any, shall be issued.
 - 113.2.5 Should a submitted video provide evidence of any other infraction that went unpenalized during the incident that qualifies for supplemental discipline within this document, then that infraction may be subject to the applicable discipline.
 - 113.2.6 The League will review, at its discretion, any incident whereby a major penalty has been issued.
 - 113.2.7 The League will review, at its discretion, any other incident whereby they deem a review is necessary.



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APPENDIX B – MINIMUM SUSPENSION GUIDELINES

I. MAJOR AND GAME MISCONDUCT MINIMUM SUSPENSIONS (NON-FIGHTING)

Rule 4.6 (c) and the automatic one (1) game suspension that accompanies any Game Misconduct assessed in the last ten (10) minutes of a game or any time in overtime will be applied in addition to any prescribed minimum suspension within this section.

NON-FIGHTING MAJOR PENALTY AND GAME MISCONDUCT SITUATIONS		
RULE	PENALTY DESCRIPTION	SUSPENSION
9.2	Unsportsmanlike Conduct / Harassment of Officials Game Misconduct	2 Games
NON-FIGHTING MAJOR PENALTIES		SUSPENSION
Section 6 - Head Contact		2 Games
Section 7 - Dangerous Hits: Clipping		2 Games
Section 7 - Dangerous Hits: Kneeing		2 Games
Section 7 - Dangerous Hits: Checking from Behind		2 Games
Section 7 - Dangerous Hits: Boarding and Charging		2 Games
Section 8 - Goaltender Interference or Charging the Goaltender		2 Games
ACCUMULATION SANCTIONS - NON-FIGHTING MAJOR PENALTIES		SUSPENSION
Three (3) Majors from Sections 6-8 or any Match within the same season		3 Games*
All subsequent Majors from Sections 6-8 or any Match within the same season		3 Games*
ACCUMULATION SANCTIONS – NON-FIGHTING GAME MISC.		SUSPENSION
Receiving 5 th Non-Fighting Game Misconducts in the same season		1 Game*
Receiving 6 th Non-Fighting Game Misconducts in the same season		2 Games*
Receiving 7 th Non-Fighting Game Misconducts in the same season		3 Games*
Receiving 8 th Non-Fighting Game Misconducts in the same season		4 Games*
All subsequent Non-Fighting Game Misconduct in the same season		Indefinite*
INSTIGATING, AGGRESSOR AND FIGHTING SITUATIONS		
ACCUMULATED INSTIGATOR & AGGRESSOR PENALTIES		SUSPENSION
2 nd offense within the same season		1 Game*
3 rd offense within the same season		2 Games*
4 th offense within the same season		3 Games*
5 th offense within the same season		4 Games*
All subsequent Instigator or Aggressor infractions		Indefinite*
GOALTENDER FIGHTS		SUSPENSION
Goaltender fighting a player (applies to both participants)		2 Games
Goaltender fighting opposing Goaltender		3 Games
Goaltender entering opponent's defending zone to Fight		2 Games
2 nd Offense of a Goaltender fighting another Goaltender in the same season		6 Games
TWO FIGHTS ALTERCATIONS (SAME STOPPAGE)		SUSPENSION
Participating in a 2 nd or subsequent fight on the same stoppage		2 Games
Instigating a 2 nd fight on the same stoppage		5 Games
Coach of team participating in multiple fights		1 Game
Any players from instigating team who participated in multiple fight situation		2 Games
Coach of instigating team in the above situations		1 Game
LEAVING THE BENCH & OTHER INFRACTIONS		SUSPENSION
Player identified as 1 st to leave the players' or penalty bench during fight.		6 games
3 rd Player into a Fight [Rule 6.7 (h)]		2 games

MAJOR & GAME MISCONDUCTS



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MAJOR & GAME MISCONDUCT CONTINUED	STAGED FIGHTS AND FIGHTING PRE-GAME / POST-GAME		SUSPENSION
	Player participating in staged fight		3 Games
	Coach of team whose player participates in a subsequent staged fight		1 Game
	Any player involved in a fight pre-game or upon the conclusion of a period		2 Games
	Coach of team identified as instigating a staged or pre/post game fight		3 Games
	REMOVING EQUIPMENT TO FIGHT		SUSPENSION
	Player who removes equipment prior to a fight (excluding helmet)		1 Game
	Removing Helmet (Gross Misconduct)		3 Games
	Coach of player identified in the above situation		1 Game
	2 nd offense of any of the above (Player and Coach)		2 Games
	ACCUMULATION SANCTIONS - FIGHTING		SUSPENSION
	Upon receipt of fifth fighting major in the same season		1 Game*
	Upon receipt of sixth fighting major in the same season		3 Games*
	Upon receipt of seventh fighting major in the same season		4 Games*
	Upon receipt of eighth fighting major in the same season		8 Games*
	Any subsequent fighting majors in the same season		Indefinite*

*All accumulation and indefinite suspensions are to be served in addition to any applicable minimum or automatic suspensions for infraction(s) assessed to the participant(s).

II. REFUSING TO START PLAY

Team officials penalized under Hockey Canada Rule 10.14 (a, b & c), Refusing to Start Play, including withdrawing a team from play, shall be subject to an indefinite suspension.

III. DRESSING ROOMS – Hockey Canada Rule 1.13 (c)

Team Officials penalized under Hockey Canada Rule 1.13 (c) shall be subject to indefinite suspension pending an investigation.

IV. MATCH PENALTY MINIMUM SUSPENSIONS

MATCH PENALTIES	RULE	PENALTY DESCRIPTION	SUSPENSION IF NO INJURY	SUSPENSION IF INJURY
	6.1 (a)	Attempt to Injure or Deliberate Injury	Indefinite Suspension	
	6.1 (b)	Head Butting	3 Games	6 Games
	6.1 (c)	Kicking	3 Games	6 Games
	6.1 (d)	Hair pulling, facemask, helmet, chinstrap or throat protector of opponent	3 Games	6 Games
	6.1 (e)	Use of facial protector as a weapon	3 Games	6 Games
	6.1 (f)	High Sticking, Slashing, Cross-Checking Spearing or Butt-ending	3 Games	6 Games
	8.1			
	8.5			
	6.2	Boarding	3 Games	6 Games
	6.3	Charging	3 Games	6 Games
	6.4	Checking from Behind	3 Games	6 Games
	6.5	Head Contact	3 Games	6 Games
	6.7 (e)	Ring, tape or material on hands during fight	3 Games	6 Games
	7.3 & 7.4	Goaltender Interference & Slew Footing	3 Games	6 Games
	9.6 (a)	Physical Harassment of Official(s)	3 Games	
	9.6 (b)		6 Games	
	9.6 (c)		9 Games	
	9.7	Spitting	Indefinite Suspension	

* See Section 10 and the chart in Appendix B I for accumulation sanction guidelines.



V. DOUBLE MINOR INFRACTIONS ACCUMULATIONS

The following infractions will accumulate for supplemental discipline when assessed within the double minor category as outlined below:

DOUBLE MIN.	RULE	PENALTY DESCRIPTION	SUSPENSION
	7.4 (b)	1 st Offence of Tripping / Slew Footing Double Minor in a Season	No Suspension
	7.4 (b)	All subsequent Tripping / Slew Footing Double Minors in a Season	2 Games
	6.6	1 st Offence of Kneeing Double Minor in a Season	No Suspension
	6.6	All subsequent Kneeing Double Minors in a Season	2 Games

VI. GROSS MISCONDUCTS

Rule 4.7 (c) and the automatic one (1) game suspension that accompanies any Gross Misconduct assessed in the last ten (10) minutes of a game or any time in overtime will be applied in addition to any prescribed minimum suspension within this section.

GROSS MISC.	RULE	PENALTY DESCRIPTION	SUSPENSION
	4.7	All Gross Misconducts not otherwise noted (e.g. Removing Helmet)	3 Games
	9.2 (f)	Player or Team Official penalized for 'Making a Travesty of the Game'	3 Games
	9.2 (f)	Discriminatory taunts, racial or homophobic slurs & obscene gestures	4 Games
	4.7	2 nd Gross Misconduct to any participant within the same season	3 Games*
	4.7	All subsequent Gross Misconducts to any participant within season	Indefinite*

*All accumulation sanctions and indefinite suspensions are to be served in addition to the applicable minimum suspensions or any other automatics minimum suspensions for the original or additional infraction(s) that may have been assessed to the penalized player or team official during the individual incident or within the same game.

VII. SERVING OF SUSPENSIONS

The above-noted suspensions in Section I through VI are **minimum guidelines** and accordingly may be subject to a lengthier suspension as it relates to the severity of the infraction. Any of the above noted penalties may be subject to Indefinite Suspension pending an investigation by the Divisional Director. There shall be no appeal of any suspension imposed that is an automatic minimum suspension indicated under the rules set forth in this section.

Any player suspended during the exhibition season shall have the suspension carried over into the regular season.

When a player's suspension cannot be served upon the conclusion of the season (including playoffs), the remaining game(s) shall be served at the start of the next season.

Should a player's suspension carry-over beyond the conclusion of their graduating season (20-year old season), then the suspension must be documented within the Hockey Canada Registry with an indefinite end date indicated and the appropriate notes documented on their profile.

Players

A Player receiving a suspension as a result of a Match, Gross Misconduct or any other penalty outlined in this bulletin shall be prohibited from playing in games as well as from acting as an Official or in any other official capacity with a Team, League or Association within BC Hockey.

Players who have a suspension that carries over past the final game of a season shall be eligible to participate in tryouts. Tryouts would include any BC Hockey High Performance camps during the summer. However, the suspended player will be prohibited from playing in exhibition, regular season or playoff games until the suspension has been served in full, at the discretion of the BC Hockey Junior Coordinator and League prior to the commencement of a new season.



In Junior, exhibition games may be considered components of the tryout process for players attempting to transition from Minor to Junior hockey. Therefore, a minor hockey player may be permitted to participate in Junior exhibition games for evaluation purposes while sanctioned under a carryover suspension if approved by the BC Hockey Junior Coordinator and League.

Team Officials

A Team Official receiving a suspension as a result of a Match, Gross Misconduct or any other infraction outlined in this document shall be prohibited from participating with the Team from one (1) hour prior to any games until one (1) hour after the conclusion of any games. Furthermore, they will be prohibited from acting as an on-ice official or in any other official capacity with a Team, League or Association within BC Hockey and Hockey Canada. A violation of these stipulations will result in a full investigation by the league and consideration of lengthening the current suspension.

Team Officials who have a suspension that carries over past the final game of a season shall adhere to the same suspension stipulations that applied upon the conclusion of the previous season as noted above, with the suspension continuing with start of the next season.

All Participants:

All participant suspensions must be served according to the schedule of the team that the participant received the suspension with; primary, affiliate or dual registered team. Therefore, participants are not permitted to count games from multiple teams towards the serving of a suspension.

Officials

The BC Hockey officiating program will be responsible for reviewing and applying all disciplinary action required regarding the conduct and / or performance of any on-ice officials. All discipline will remain confidential within the officiating program.